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Chilton's Power Accessories and Wiring Diagrams Manual Marine Diesel Basics 1 Battleship SMS Baden Engineering The Heavy Cruiser Lutzow Extrusion Blow Molding Soviet Engineering Research Private Pilot Airman Certification Standards - Airplane Programming Kubernetes Auto Electronics Simplified Microwave Circuit Design Using Linear and Nonlinear Techniques Automated Design of Analog and High-frequency Circuits Mastering Kubernetes Kubernetes Patterns Mastering Kubernetes Index to Theses with Abstracts Accepted for Higher Degrees by the Universities of Great Britain and Ireland and the Council for National Academic Awards Kubernetes in Action Railroad Gazette Acoustics of Ducts and Mufflers Civil Engineering Formulas Mathematical Statistics with Mathematica Kubernetes for Full-Stack Developers Mathematica for Theoretical Physics Feedback Control Theory for Engineers Software Architecture with C++ Drainage Principles and Applications Encyclopedia of Continuum Mechanics Digital Research and Education in Architectural Heritage Cloud Native DevOps with Kubernetes Guide to Graphics Software Tools Dictionary of Volapük : Volapük-English, English-Volapük Fundamentals of Electrochemical Deposition Journal of Lubrication Technology Airman Certification Standards The Maintenance Management Framework Mastering Docker, Fourth Edition X3D Advanced Thermal Stress Analysis of Smart Materials and Structures Private Pilot Airman Certification Standards Airplane FAA-S-ACS-6B Optimization of Chemical Processes

If you’re looking to develop native applications in Kubernetes, this is your guide. Developers and AppOps administrators will learn how to build Kubernetes-native applications that interact directly with the API server to query or update the state of resources. AWS developer advocate Michael Hausenblas and Red Hat principal software engineer Stefan Schimanski explain the characteristics of these apps and show you how to program Kubernetes to build them. You’ll explore the basic building blocks of Kubernetes, including the client-go API library and custom resources. All you need to get started is a rudimentary understanding of development and system administration tools and practices, such as package management, the Go programming language, and Git. Walk through Kubernetes API basics and dive into the server’s inner structure Explore Kubernetes’s programming interface in Go, including Kubernetes API objects Learn about custom resources—the central extension tools used in the Kubernetes ecosystem Use tags to control Kubernetes code generators for custom resources Write custom controllers and operators and make them production ready Extend the Kubernetes API surface by implementing a custom API server This text book brings together 26 chapters, 546 fugures, 166 tables, a glossary of 332 definitions. Being the result of ILRI's core business: bringing together the principles and applications of drainage, by giving international courses on drainage Master the art of container management utilizing the power of Kubernetes. About This Book This practical guide demystifies Kubernetes and ensures that your clusters are always available, scalable, and up to date Discover new features such as autoscaling, rolling updates, resource quotas, and cluster size Master the skills of designing and deploying large clusters on various cloud platforms Who This Book Is For The book is for system administrators and developers who have intermediate level of knowledge with Kubernetes and are now waiting to master its advanced features. You should also have basic networking knowledge. This advanced-level book provides a pathway to master Kubernetes. What You Will Learn Architect a robust Kubernetes cluster for long-time operation Discover the advantages of running Kubernetes on GCE, AWS, Azure, and bare metal See the identity model of Kubernetes and options for cluster federation Monitor and troubleshoot Kubernetes clusters and run a highly available Kubernetes Create and configure custom Kubernetes resources and use third-party resources in your automation workflows

Discover the art of running complex stateful applications in your container environment Deliver applications as standard packages In Detail Kubernetes is an open source system to automate the deployment, scaling, and management of containerized applications. If you are running more than just a few containers or want automated management of your containers, you need Kubernetes. This book mainly focuses on the advanced management of Kubernetes clusters. It covers problems that arise when you start using container orchestration in production. We start by giving you an overview of the guiding principles in Kubernetes design and show you the best practises in the fields of security, high availability, and cluster federation. You will discover how to run complex stateful microservices on Kubernetes including advanced features as horizontal pod autoscaling, rolling updates, resource quotas, and persistent storage back ends. Using real-world use cases, we explain the options for network configuration and provides guidelines on how to set up, operate, and troubleshoot various Kubernetes networking plugins. Finally, we cover custom resource development and utilization in automation and maintenance workflows. By the end of this book, you'll know everything you need to know to go from intermediate to advanced level. Style and approach Delving into the design of the Kubernetes platform, the reader will be exposed to the advanced features and best practices of Kubernetes. This book will be an advanced level book which will provide a pathway to master Kubernetes Class-tested textbook that shows readers how to solve physical problems and deal with their underlying theoretical concepts while using Mathematica® to derive numeric and symbolic solutions. Delivers dozens of fully interactive examples for learning and implementation, constants and formulae can readily be altered and adapted for the user’s purposes. New edition offers enlarged two-volume format suitable to courses in mechanics and electrodynamics, while offering dozens of new examples and a more rewarding interactive learning environment. Excellent teaching and resource material . . . it is concise, coherently structured, and easy to read . . . highly recommended for students, engineers, and researchers in all related fields." -Corrosion on the First Edition of Fundamentals of Electrochemical Deposition From computer hardware to automobiles, medical diagnostics to aerospace, electrochemical deposition plays a crucial role in an array of key industries. Fundamentals of Electrochemical Deposition, Second Edition is a comprehensive introduction to one of today's most exciting and rapidly evolving fields of practical knowledge. The most authoritative introduction to the field so far, the book presents detailed coverage of the full range of electrochemical deposition processes and technologies, including: * Metal-solution interphase * Charge transfer across an interphase * Formation of an equilibrium electrode potential * Nucleation and growth of thin films * Kinetics and mechanisms of electrodeposition * Electroless deposition * In situ characterization of deposition processes * Structure and properties of deposits * Multilayered and composite thin films * Interdiffusion in thin film * Applications in the semiconductor industry and the field of medicine This new edition updates the prior edition to address the new developments in the science and its applications, with new chapters on innovative applications of electrochemical deposition in semiconductor technology, magnetism and microelectronics, and medical instrumentation. Added coverage includes such topics as binding energy, nanoclusters, atomic force, and scanning tunneling microscopy.Example problems at the end of chapters and other features clarify and improve understanding of the material. Written by an author team with extensive experience in both industry and academe, this reference and text provides a well-rounded introduction to the field for students, as well as a means for professional chemists, engineers, and technicians to expand and sharpen their skills in using the technology. This Encyclopedia covers the entire science of continuum mechanics including the mechanics of materials and fluids. The encyclopedia comprises mathematical definitions for continuum mechanical modeling, fundamental physical concepts, mechanical modeling methodology, numerical approaches and many fundamental applications. The modelling and analytical techniques are powerful tools in mechanical civil and areospsace engineering, plus in related fields of plasticity, viscoelasticity and rheology. Tensor-based and reference-frame-independent, continuum mechanics has recently found applications in geophysics and materials. This three-volume encyclopedia comprises approximately uniform 600 entries. Fully updated second edition of the premier reference book

onmuffler and lined duct acoustical performance Engine exhaust noise pollutes the street environment andventilation fan noise enters dwellings along with fresh air. Peoplehave become conscious of their working environment. Governments ofmost countries have responded to popular demand with mandatoryrestrictions on sound emitted by automotive engines, and a thoroughknowledge of acoustics of ducts and mufflers is needed for thedesign of efficient muffler configurations. This fully updatedSecond Edition of Acoustics of Ducts and Mufflers deals withpropagation, reflection and dissipation/absorption of sound alongducts/pipes/tubes, area discontinuities, perforated elements andabsorptive linings that constitute the present-day mufflers andsilencers designed to control noise of exhaust and intake systemsof automotive engines, diesel-generator sets, compressors and HVACsystems. It includes equations, figures, tables, references, and solvedexamples and unsolved exercises with answers, so it can be used asa text book as well as a reference book. It also offers acomplete presentation and analysis of the major topics in soundsuppression and noise control for the analysis and design ofacoustical mufflers, air conditioning and ventilation duct work.Both the fundamentals and the latest technology are discussed, withan emphasis on applications. Deals with reactive mufflers,dissipative silencers, the frequency-domain approach, and thetime-domain approach. Fully updated second edition of the premier reference book onmuffler and lined duct acoustical performance, in one completevolume Presents original new research on topics including bafflesilencers and louvers, 3D analytical techniques, and flow-acousticanalysis of multiply-connected perforated-element mufflers Includes a general design procedure to help muffler designersin the automotive industry, exhaust noise being a major componentof automobile and traffic noise pollution Written by an expert with four decades’ experience inteaching to graduate students, publishing extensively in reputedinternational journals, and consulting with industry for noisecontrol as well as designing for quietness This book is designed to help newcomers and experienced users alike learn about Kubernetes. Its chapters are designed to introduce core Kubernetes concepts and to build on them to a level where running an application on a production cluster is a familiar, repeatable, and automated process. From there, more advanced topics are introduced, like how to manage a Kubernetes cluster itself. The 2nd edition of this integrated guide explains and lists readily available graphics software tools and their applications, while also serving as a shortcut to graphics theory and programming. It grounds readers in fundamental concepts and helps them use visualization, modeling, simulation, and virtual reality to complement and improve their work. Textbooks in the field of control engineering have, in the main, been written for electrical engineers and the standard of the mathematics used has been relatively high. The purpose of this work is to provide a course of study in elementary control theory which is self-contained and suitable for students of all branches of engineering and of applied physics. The book assumes that the student has a knowledge of mathematics of A-level or 0-2 level standard only. All other necessary pure and applied mathematics is covered for reference purposes in chapters 2-6. As a students' textbook it contains many fully worked numerical examples and sets of examples are provided at the end of all chapters except the first. The answers to these examples are given at the end of the book. The book covers the majority of the control theory likely to be encountered on H. N. C. , H. N. D. and degree courses in electrical, mechanical, chemical and production engineering and in applied physics. It will also provide a primer in specialist courses in instru mentation and control engineering at undergraduate and post graduate level. Furthermore, it covers much of the control theory encountered in the graduateship examinations of the professional institutions, for example I. E. E. Part III (Advanced Electrical Engineer ing and Instrumentation and Control), I. E. R. E. Part 5 (Control Engineering) and the new c. E. I. Part 2 (Mechanics of Machines and Systems and Control Engineering). EFFECTIVE JUNE 28th, 2019! Official FAA publication. The Federal Aviation Administration (FAA) has published the Private Pilot - Airplane Airman Certification Standards (ACS) document to communicate the aeronautical knowledge, risk management, and flight proficiency standards for the private pilot certification in the airplane category, single-engine land and sea; and multiengine land and sea classes. This ACS incorporates and supersedes FAA-S-ACS-6A, Private Pilot - Airplane Airman Certification Standards, Change 1. Instant Access to Civil Engineering

Formulas Fully updated and packed with more than 500 new formulas, this book offers a single compilation of all essential civil engineering formulas and equations in one easy-to-use reference. Practical, accurate data is presented in USCS and SI units for maximum convenience. Follow the calculation procedures inside Civil Engineering Formulas, Second Edition, and get precise results with minimum time and effort. Each chapter is a quick reference to a well-defined topic, including: Beams and girders Columns Piles and piling Concrete structures Timber engineering Surveying Soils and earthwork Building structures Bridges and suspension cables Highways and roads Hydraulics, drams, and waterworks Power-generation wind turbines Stormwater Wastewater treatment Reinforced concrete Green buildings Environmental protection This is the first single volume monograph that systematically summarizes the recent progress in using non-Fourier heat conduction theories to deal with the multiphysical behaviour of smart materials and structures. The book contains six chapters and starts with a brief introduction to Fourier and non-Fourier heat conduction theories. Non-Fourier heat conduction theories include Cattaneo-Vernotte, dual-phase-lag (DPL), three-phase-lag (TPL), fractional phase-lag, and nonlocal phase-lag heat theories. Then, the fundamentals of thermal wave characteristics are introduced through reviewing the methods for solving non-Fourier heat conduction theories and by presenting transient heat transport in representative homogeneous and advanced heterogeneous materials. The book provides the fundamentals of smart materials and structures, including the background, application, and governing equations. In particular, functionally-graded smart structures made of piezoelectric, piezomagnetic, and magnetoelectroelastic materials are introduced as they represent the recent development in the industry. A series of uncoupled thermal stress analyses on one-dimensional structures are also included. The volume ends with coupled thermal stress analyses of one-dimensional homogenous and heterogeneous smart piezoelectric structures considering different coupled thermopiezoelectric theories. Last but not least, fracture behavior of smart structures under thermal disturbance is investigated and the authors propose directions for future research on the topic of multiphysical analysis of smart materials. Dr.-Ing. Michael Thielen is a PR consultant, editorial service provider, and founder and publisher of the trade journal bioplastics MAGAZINE. As a mechanical engineer, he studied plastics engineering at the RWTH Aachen University, where he also earned his doctorate. After several years in various sales and communication positions, including at the Krupp Research Institute, Krupp Kautex Maschinenbau, and SIG Plastics International, he went freelance in 2003 as a consultant and publicist. He has written several books on blow molding technology and bioplastics and has taught plastics engineering in numerous lectures and teaching assignments at universities of applied sciences in Germany and abroad. The way developers design, build, and run software has changed significantly with the evolution of microservices and containers. These modern architectures use new primitives that require a different set of practices than most developers, tech leads, and architects are accustomed to. With this focused guide, Bilgin Ibryam and Roland Huß from Red Hat provide common reusable elements, patterns, principles, and practices for designing and implementing cloud-native applications on Kubernetes. Each pattern includes a description of the problem and a proposed solution with Kubernetes specifics. Many patterns are also backed by concrete code examples. This book is ideal for developers already familiar with basic Kubernetes concepts who want to learn common cloud native patterns. You'll learn about the following pattern categories: Foundational patterns cover the core principles and practices for building container-based cloud-native applications. Behavioral patterns explore finer-grained concepts for managing various types of container and platform interactions. Structural patterns help you organize containers within a pod, the atom of the Kubernetes platform. Configuration patterns provide insight into how application configurations can be handled in Kubernetes. Advanced patterns covers more advanced topics such as extending the platform with operators. This text and software package presents a unified approach for doing mathematical statistics with Mathematica. The mathStatica software empowers the student with the ability to solve difficult problems. The professional statistician should be able to tackle tricky multivariate distributions, generating functions, inversion theorems, symbolic maximum likelihood estimation, unbiased estimation, and the checking

and correcting of textbook formulae. This is the ideal companion for researchers and students in statistics, econometrics, engineering, physics, psychometrics, economics, finance, biometrics, and the social sciences. The mathStatica CD-ROM includes: mathStatica - the applications pack for mathematical statistics, custom Mathematica palettes, live interactive book that is identical to the printed text, online help, and a trial version of Mathematica 4.0. EFFECTIVE JUNE 28, 2019 The Federal Aviation Administration (FAA) has published the Commercial Pilot - Airplane Airman Certification Standards (ACS) document to communicate the aeronautical knowledge, risk management, and flight proficiency standards for the commercial pilot certification in the airplane category, single-engine land and sea; and multiengine land and sea classes. This ACS incorporates and supersedes FAA-S-ACS-7, Commercial Pilot - Airplane Airman Certification Standards. “The Maintenance Management Framework” describes and reviews the concept, process and framework of modern maintenance management of complex systems; concentrating specifically on modern modelling tools (deterministic and empirical) for maintenance planning and scheduling. It will be bought by engineers and professionals involved in maintenance management, maintenance engineering, operations management, quality, etc. as well as graduate students and researchers in this field. This book constitutes the refereed proceedings of the 5th Conference on Digital Encounters with Cultural Heritage, DECH 2017, and the First Workshop on Research and Education in Urban History in the Age of Digital Libraries, UHDL 2017, held in Dresden, Germany, in March 2017. The 11 revised full papers from DECH 2017 and two revised full papers from UHDL 2017 presented in this volume were carefully reviewed and selected from 33 joint submissions. The papers are organized in topical sections on research on architectural and urban cultural heritage; technical access; systematization; education in urban history; organizational perspectives. The second and last to be completed of a class of 4 "super dreadnoughts", SMS Baden represented the culmination of German battleship development during the First World War. Completed too late to take part in the Battle of Jutland, the ship was commissioned as Fleet Flagship on 14th March 1917 and took part in the majority of fleet actions, but was destined to never fire her guns in battle. As a condition of the Armistice, the main body of the German fleet was interred in Scapa Flow. Originally Baden was not included in the list, but as the battlecruiser Mackensen was as yet incomplete, Baden was sent in her place on 7th January 1919. Under the orders of Vice Admiral Reuter, Baden was scuttled with the rest of the fleet on 21st June 1919, however due to the quick action of the of the Royal Navy officers, the ship was beached and salvaged. Following thorough examination, the last German dreadnought was finally expended as a gunnery target off Portsmouth in August 1921. Computational intelligence techniques are becoming more and more important for automated problem solving nowadays. Due to the growing complexity of industrial applications and the increasingly tight time-to-market requirements, the time available for thorough problem analysis and development of tailored solution methods is decreasing. There is no doubt that this trend will continue in the foreseeable future. Hence, it is not surprising that robust and general automated problem solving methods with satisfactory performance are needed. In the early days of the Web a need was recognized for a language to display 3D objects through a browser. An HTML-like language, VRML, was proposed in 1994 and became the standard for describing interactive 3D objects and worlds on the Web. 3D Web courses were started, several best-selling books were published, and VRML continues to be used today. However VRML, because it was based on HTML, is a stodgy language that is not easy to incorporate with other applications and has been difficult to add features to. Meanwhile, applications for interactive 3D graphics have been exploding in areas such as medicine, science, industry, and entertainment. There is a strong need for a set of modern Web-based technologies, applied within a standard extensible framework, to enable a new generation of modeling & simulation applications to emerge, develop, and interoperate. X3D is the next generation open standard for 3D on the web. It is the result of several years of development by the Web 3D Consortium's X3D Task Group. Instead of a large monolithic specification (like VRML), which requires full adoption for compliance, X3D is a component-based architecture that can support applications ranging from a simple non-interactive animation to the latest streaming or rendering

applications. X3D replaces VRML, but also provides compatibility with existing VRML content and browsers. Don Brutzman organized the first symposium on VRML and is playing a similar role with X3D; he is a founding member of the consortium. Len Daly is a professional member of the consortium and both Len and Don have been involved with the development of the standard from the start. The first book on the new way to present interactive 3D content over the Web, written by two of the designers of the standard Plentiful illustrations and screen shots in the full color text Companion website with extensive content, including the X3D specification, sample code and applications, content creation tools, and demos of compatible Web browsers The text part of this book describes technical specifications of the ship and her operational history in detail. This is accompanied by more than 100 color illustrations showing Lutzow's appearance during Operation Rösselsprung, July 1942. Elements that are shown in detail include armament, rangefinders, radar, searchlights, catapult with aircraft, etc. Blueprints in 1:350, 1:200, 1:100 and 1:50 scales (general views and details) are included on a separate sheet. This publication is an invaluable help to any modeler working on this ships' replica. Seeing is Understanding. The first VISUAL guide to marine diesel systems on recreational boats. Step-by-step instructions in clear, simple drawings explain how to maintain, winterize and recommission all parts of the system - fuel deck fill - engine - batteries - transmission - stern gland - propeller. Book one of a new series. Canadian author is a sailor and marine mechanic cruising aboard his 36-foot steel-hulled Chevrier sloop. Illustrations: 300+ drawings Pages: 222 pages Published: 2017 Format: softcover Category: Inboards, Gas & Diesel Summary Kubernetes in Action is a comprehensive guide to effectively developing and running applications in a Kubernetes environment. Before diving into Kubernetes, the book gives an overview of container technologies like Docker, including how to build containers, so that even readers who haven't used these technologies before can get up and running. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Kubernetes is Greek for "helmsman," your guide through unknown waters. The Kubernetes container orchestration system safely manages the structure and flow of a distributed application, organizing containers and services for maximum efficiency. Kubernetes serves as an operating system for your clusters, eliminating the need to factor the underlying network and server infrastructure into your designs. About the Book Kubernetes in Action teaches you to use Kubernetes to deploy container-based distributed applications. You'll start with an overview of Docker and Kubernetes before building your first Kubernetes cluster. You'll gradually expand your initial application, adding features and deepening your knowledge of Kubernetes architecture and operation. As you navigate this comprehensive guide, you'll explore high-value topics like monitoring, tuning, and scaling. What's Inside Kubernetes' internals Deploying containers across a cluster Securing clusters Updating applications with zero downtime About the Reader Written for intermediate software developers with little or no familiarity with Docker or container orchestration systems. About the Author Marko Luksa is an engineer at Red Hat working on Kubernetes and OpenShift. Table of Contents PART 1 - OVERVIEW Introducing Kubernetes First steps with Docker and Kubernetes PART 2 - CORE CONCEPTS Pods: running containers in Kubernetes Replication and other controllers: deploying managed pods Services: enabling clients to discover and talk to pods Volumes: attaching disk storage to containers ConfigMaps and Secrets: configuring applications Accessing pod metadata and other resources from applications Deployments: updating applications declaratively StatefulSets: deploying replicated stateful applications PART 3 - BEYOND THE BASICS Understanding Kubernetes internals Securing the Kubernetes API server Securing cluster nodes and the network Managing pods' computational resources Automatic scaling of pods and cluster nodes Advanced scheduling Best practices for developing apps Extending Kubernetes Theses on any subject submitted by the academic libraries in the UK and Ireland. Kubernetes is the operating system of the cloud native world, providing a reliable and scalable platform for running containerized workloads. In this friendly, pragmatic book, cloud experts John Arundel and Justin Domingus show you what Kubernetes can do—and what you can do with it. You'll learn all about the Kubernetes ecosystem, and use battle-tested solutions to everyday problems. You'll build, step by

step, an example cloud native application and its supporting infrastructure, along with a development environment and continuous deployment pipeline that you can use for your own applications. Understand containers and Kubernetes from first principles; no experience necessary Run your own clusters or choose a managed Kubernetes service from Amazon, Google, and others Use Kubernetes to manage resource usage and the container lifecycle Optimize clusters for cost, performance, resilience, capacity, and scalability Learn the best tools for developing, testing, and deploying your applications Apply the latest industry practices for security, observability, and monitoring Adopt DevOps principles to help make your development teams lean, fast, and effective The Federal Aviation Administration (FAA) has published the Private Pilot - Airplane Airman Certification Standards (ACS) document to communicate the aeronautical knowledge, risk management, and flight proficiency standards for the private pilot certification in the airplane category, single-engine land and sea; and multiengine land and sea classes. This ACS incorporates and supersedes the previous Private Pilot Practical Test Standards for Airplane, FAA-S-8081-14. The FAA views the ACS as the foundation of its transition to a more integrated and systematic approach to airman certification. The ACS is part of the safety management system (SMS) framework that the FAA uses to mitigate risks associated with airman certification training and testing. Specifically, the ACS, associated guidance, and test question components of the airman certification system are constructed around the four functional components of an SMS: Safety Policy that defines and describes aeronautical knowledge, flight proficiency, and risk management as integrated components of the airman certification system; Safety Risk Management processes through which internal and external stakeholders identify and evaluate regulatory changes, safety recommendations and other factors that require modification of airman testing and training materials; Safety Assurance processes to ensure the prompt and appropriate incorporation of changes arising from new regulations and safety recommendations; and Safety Promotion in the form of ongoing engagement with both external stakeholders (e.g., the aviation training industry) and FAA policy divisions. The FAA has developed this ACS and its associated guidance in collaboration with a diverse group of aviation training experts. The goal is to drive a systematic approach to all components of the airman certification system, including knowledge test question development and conduct of the practical test. The FAA acknowledges and appreciates the many hours that these aviation experts have contributed toward this goal. This level of collaboration, a hallmark of a robust safety culture, strengthens and enhances aviation safety at every level of the airman certification system. Go beyond simply learning Kubernetes fundamentals and its deployment, and explore more advanced concepts, including serverless computing and service meshes with the latest updates Key Features Master Kubernetes architecture and design to build and deploy secure distributed applications Learn advanced concepts like autoscaling, cluster federation, serverless computing, and service mesh integration for observability Explore Kubernetes 1.18 features and its rich ecosystem of tools like Kubectl, Knative, and Helm Book Description The third edition of Mastering Kubernetes is updated with the latest tools and code enabling you to learn Kubernetes 1.18’s latest features. This book primarily concentrates on diving deeply into complex concepts and Kubernetes best practices to help you master the skills of designing and deploying large clusters on various cloud platforms. The book trains you to run complex stateful microservices on Kubernetes including advanced features such as horizontal pod autoscaling, rolling updates, resource quotas, and persistent storage backend. With the two new chapters, you will gain expertise in serverless computing and utilizing service meshes. As you proceed through the chapters, you will explore different options for network configuration and learn to set up, operate, and troubleshoot Kubernetes networking plugins through real-world use cases. Furthermore, you will understand the mechanisms of custom resource development and its utilization in automation and maintenance workflows. By the end of this Kubernetes book, you will graduate from an intermediate to advanced Kubernetes professional. What you will learn Master the fundamentals of Kubernetes architecture and design Build and run stateful applications and complex microservices on Kubernetes Use tools like Kubectl, secrets, and Helm to manage resources and storage Master Kubernetes Networking with load balancing options like Ingress

Achieve high-availability Kubernetes clusters Improve Kubernetes observability with tools like Prometheus, Grafana, and Jaeger Extend Kubernetes working with Kubernetes API, plugins, and webhooks Who this book is for If you are a system administrator or a cloud developer with working knowledge of Kubernetes and are keen to master its advanced features, along with learning everything from building microservices to utilizing service meshes, Mastering Kubernetes is for you. Basic familiarity with networking concepts will be helpful. The ultimate handbook on microwave circuit design with CAD. Full of tips and insights from seasoned industry veterans, Microwave Circuit Design offers practical, proven advice on improving the design quality of microwave passive and active circuits-while cutting costs and time. Covering all levels of microwave circuit design from the elementary to the very advanced, the book systematically presents computer-aided methods for linear and nonlinear designs used in the design and manufacture of microwave amplifiers, oscillators, and mixers. Using the newest CAD tools, the book shows how to design transistor and diode circuits, and also details CAD's usefulness in microwave integrated circuit (MIC) and monolithic microwave integrated circuit (MMIC) technology. Applications of nonlinear SPICE programs, now available for microwave CAD, are described. State-of-the-art coverage includes microwave transistors (HEMTs, MODFETs, MESFETs, HBTs, and more), high-power amplifier design, oscillator design including feedback topologies, phase noise and examples, and more. The techniques presented are illustrated with several MMIC designs, including a wideband amplifier, a low-noise amplifier, and an MMIC mixer. This unique, one-stop handbook also features a major case study of an actual anticollision radar transceiver, which is compared in detail against CAD predictions; examples of actual circuit designs with photographs of completed circuits; and tables of design formulae. Apply business requirements to IT infrastructure and deliver a high-quality product by understanding architectures such as microservices, DevOps, and cloud-native using modern C++ standards and features Key FeaturesDesign scalable large-scale applications with the C++ programming languageArchitect software solutions in a cloud-based environment with continuous integration and continuous delivery (CI/CD)Achieve architectural goals by leveraging design patterns, language features, and useful toolsBook Description Software architecture refers to the high-level design of complex applications. It is evolving just like the languages we use, but there are architectural concepts and patterns that you can learn to write high-performance apps in a high-level language without sacrificing readability and maintainability. If you're working with modern C++, this practical guide will help you put your knowledge to work and design distributed, large-scale apps. You'll start by getting up to speed with architectural concepts, including established patterns and rising trends, then move on to understanding what software architecture actually is and start exploring its components. Next, you'll discover the design concepts involved in application architecture and the patterns in software development, before going on to learn how to build, package, integrate, and deploy your components. In the concluding chapters, you'll explore different architectural qualities, such as maintainability, reusability, testability, performance, scalability, and security. Finally, you will get an overview of distributed systems, such as service-oriented architecture, microservices, and cloud-native, and understand how to apply them in application development. By the end of this book, you'll be able to build distributed services using modern C++ and associated tools to deliver solutions as per your clients' requirements. What you will learnUnderstand how to apply the principles of software architectureApply design patterns and best practices to meet your architectural goalsWrite elegant, safe, and performant code using the latest C++ featuresBuild applications that are easy to maintain and deployExplore the different architectural approaches and learn to apply them as per your requirementSimplify development and operations using application containersDiscover various techniques to solve common problems in software design and developmentWho this book is for This software architecture C++ programming book is for experienced C++ developers looking to become software architects or develop enterprise-grade applications. This book is an update of a successful first edition that has been extremely well received by the experts in the chemical process industries. The authors explain both the theory and the practice of optimization, with the focus on the techniques and software that offer the

most potential for success and give reliable results. Applications case studies in optimization are presented with new examples taken from the areas of microelectronics processing and molecular modeling. Ample references are cited for those who wish to explore the theoretical concepts in more detail.